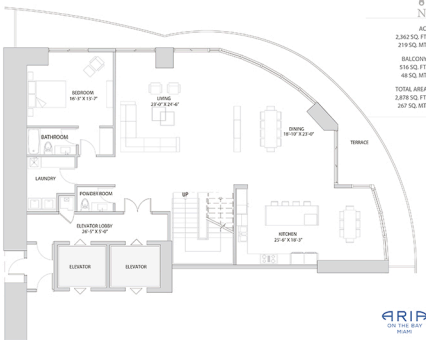


UNIT

PH - 12/15 LVL - 1

SB & 6.5+D



AC
2,362 SQ. FT.
219 SQ. MT.

BALCONY
516 SQ. FT.
48 SQ. MT.

TOTAL AREA
2,878 SQ. FT.
267 SQ. MT.

ARIA
ON THE BAY
MIAMI

UNIT

PH - 12/15 LVL - 2

SB & 6.5+D



AC
2,434 SQ. FT.
226 SQ. MT.

BALCONY
396 SQ. FT.
37 SQ. MT.

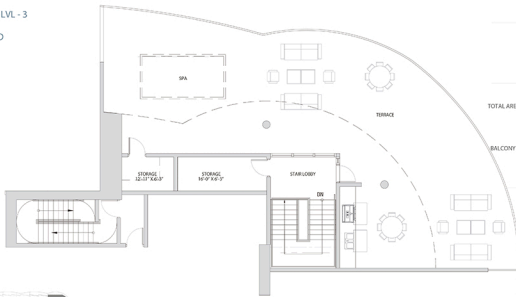
TOTAL AREA
2,830 SQ. FT.
263 SQ. MT.

ARIA
ON THE BAY
MIAMI

UNIT

PH - 12/15 LVL - 3

SB & 6.5+D



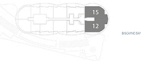
TERRACE
2,090 SQ. FT.
194 SQ. MT.

STORAGE
161 SQ. FT.
17 SQ. MT.

TOTAL AREAS-LVLS 1, 2, 3
A/C
4,796 SQ. FT.
446 SQ. MT.

BALCONY AND TERRACE
3,002 SQ. FT.
279 SQ. MT.

ARIA
ON THE BAY
MIAMI



All dimensions are approximate and all floor plans and development plans are subject to change. Based upon setbacks and dimensions are measured to the exterior face of the exterior walls and the centerline of interior opening walls between units and in front of the dimensions that would be determined by using the description and additional site plan and/or site location which generally only include the exterior envelope of the building and/or other structures and/or other structures. These walls and/or openings are generally based on the materials and penetrations that are proposed to be used with which other construction projects that utilize the same method. Measurements of rooms are shown above and as this case is a perfect rectangle, without regard for any exterior conditions. Accordingly, the area of the unit surface will generally be smaller than the product obtained by multiplying the length and width. All square footages and other areas are estimates which are based upon preliminary plans and are subject to change and will not constitute a final plan and specifications for the development. The floor plan for the unit is provided for informational purposes only. The actual floor plan for the unit may differ. All floor plans and other development plans are prepared for informational purposes only and are subject to change and will not constitute a final plan and specifications for the development.